

Course Information

Level 3 Games Design

LEVEL 3	COURSE AREA Full-Time	CAMPUS Hinckley	COURSE CODE U0270
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ABOUT

This course will teach you about the latest in computer games design and development, creating games from storyboard to final product, using the latest gaming software. New to this year is VR technology. Students will get to experience using an HTC Vive headset and understand how virtual reality works! During the course, you will learn how to develop games from simple platform games through to modern 3D titles. You will plan games from visual storyboards through to programming using a mixture of modules. You will use industry-standard software including Unreal Engine 4, Game Maker: Studio 2 and Maya for 3D modelling.

MODULES

- Games Design
- 3D Animation
- Managing a Games Design Project
- Critical Approaches to Games and Understanding the Games Industry
- Industry-standard software including Unreal Engine 4, Unity, Maya for 3D modelling

ENTRY REQUIREMENTS

Entry requirements are 4 GCSE at Grade C/4 or above or a relevant Level 2 qualification.

EQUIPMENT

A memory stick (at least 32GB recommended).

MODE OF STUDY

Full-Time

Contact our Admissions Team for more information on:

Email enquiries@nwslc.ac.uk Call **0330 058 3000** Visit www.nwslc.ac.uk